

Next Gen Blackholing to Counter DDoS

NANOG75, San Francisco

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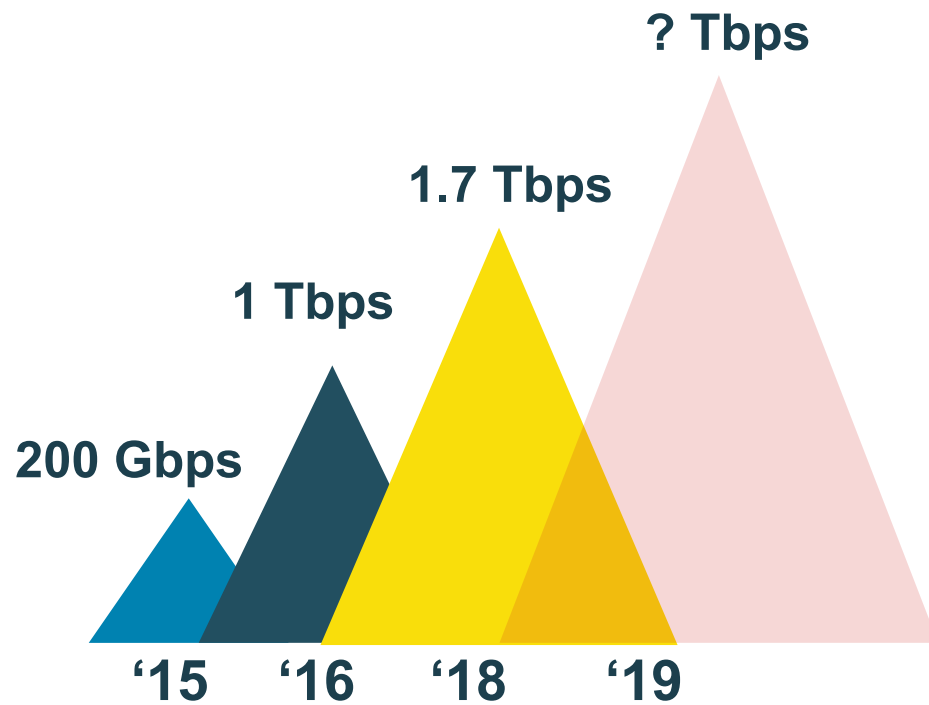
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Volumetric DDoS Attacks



NETSCOUT.

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NETSCOUT Arbor Confirms 1.7 Tbps DDoS Attack; The Terabit Attack Era Is Upon Us

Carlos Morales on March 5, 2018.

A Frightening New Kind Of DDoS Attack Is Breaking Records

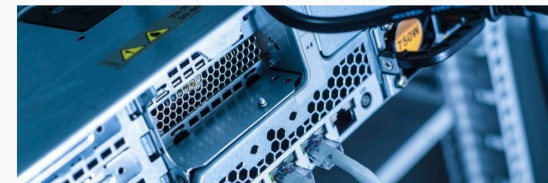


Lee Mathews Contributor

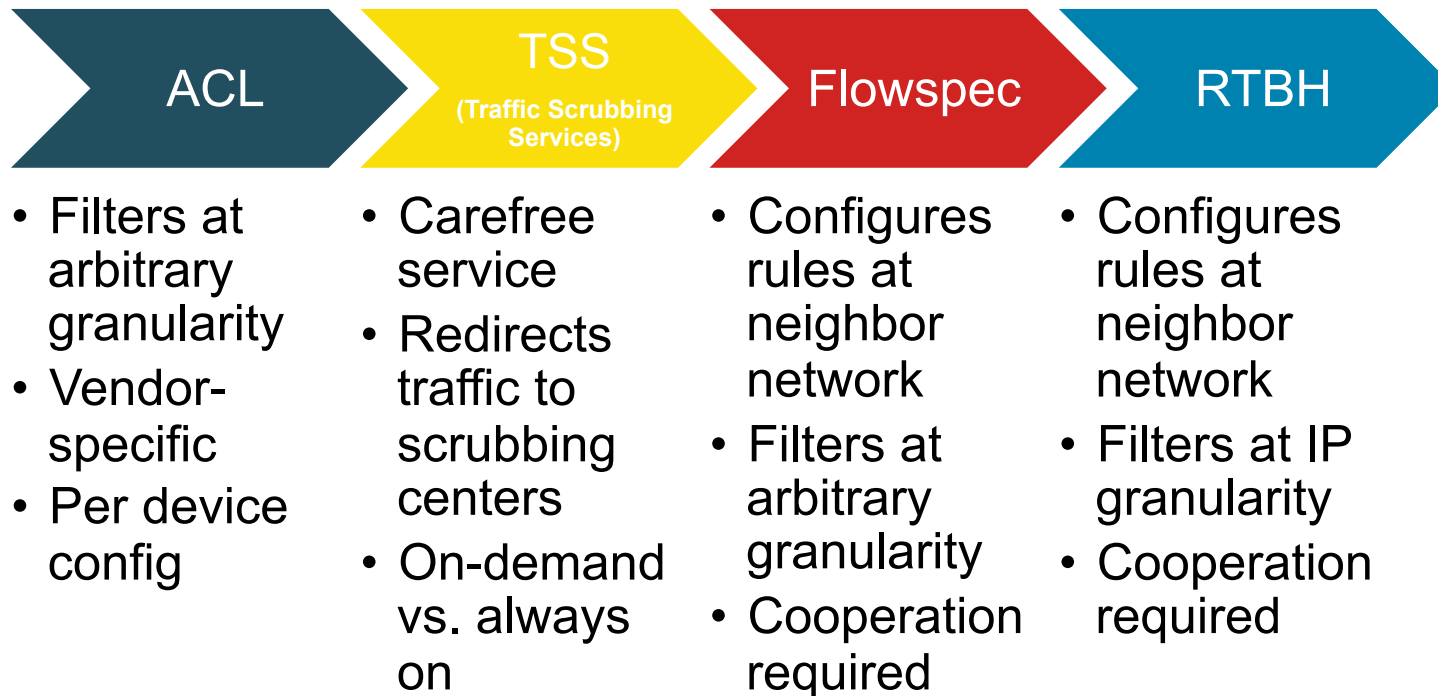
Security

Observing, pondering, and writing about tech. Generally in that order.

- f Back in October of 2016, a denial-of-service attack against a service provider called Dyn crippled Americans' Internet access on the east coast. Its servers were bombarded with a jaw-dropping amount of traffic. Some estimates believed the data rate of the attack peaked at around 1.2Tbps, which was unheard of at the time.
- in



ISP DDoS Defense Toolbox

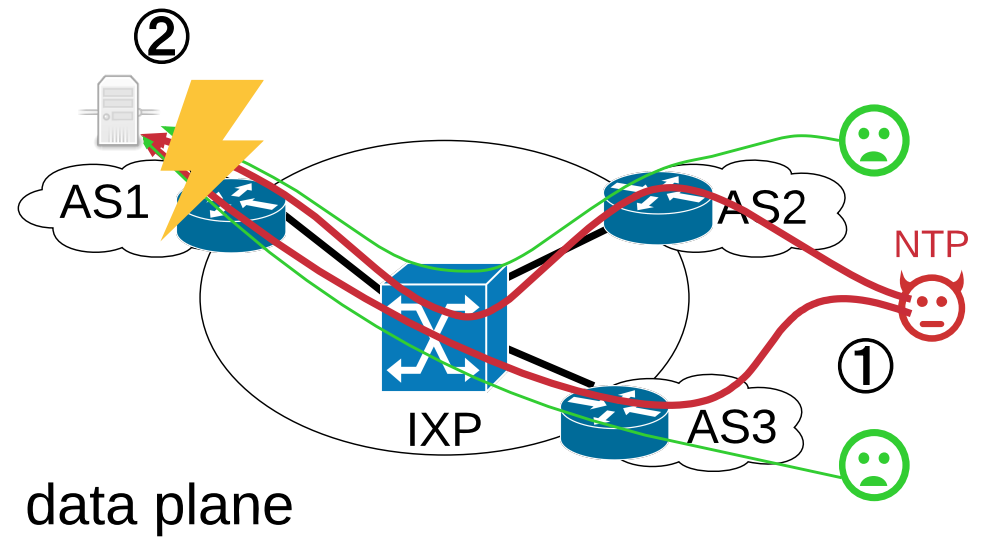
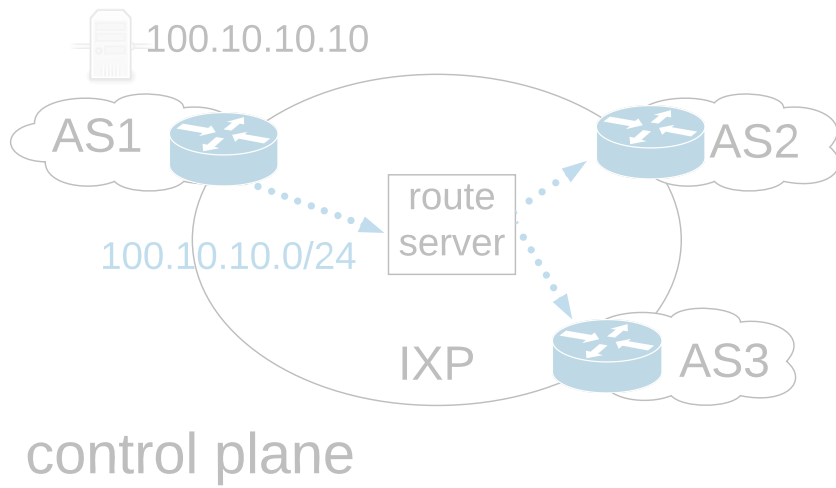


DDoS Defense at IXPs

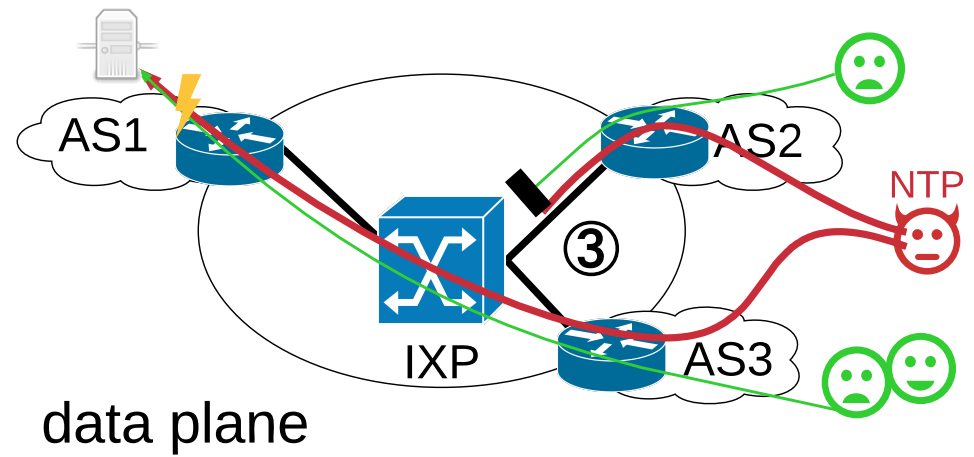
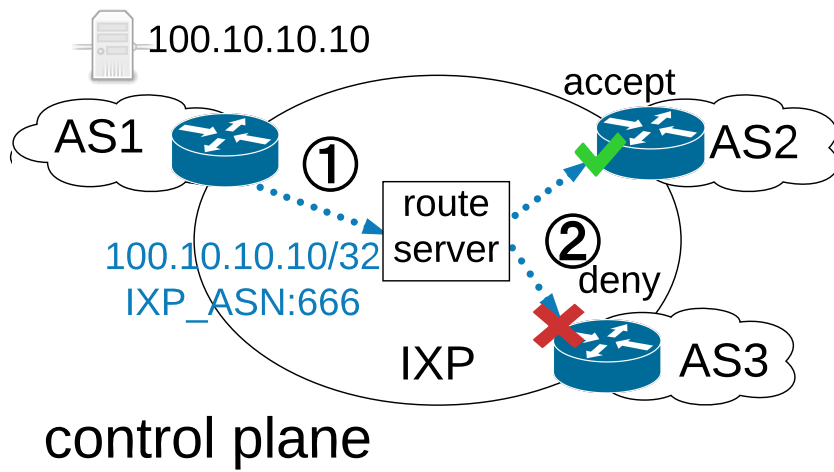
- Combine good properties of existing solutions
- Eradicate current shortcomings

- + IXPs offer services to hundreds of Ases
- + IXPs have multiple Tbps capacity
- + Trusted part of the Internet community

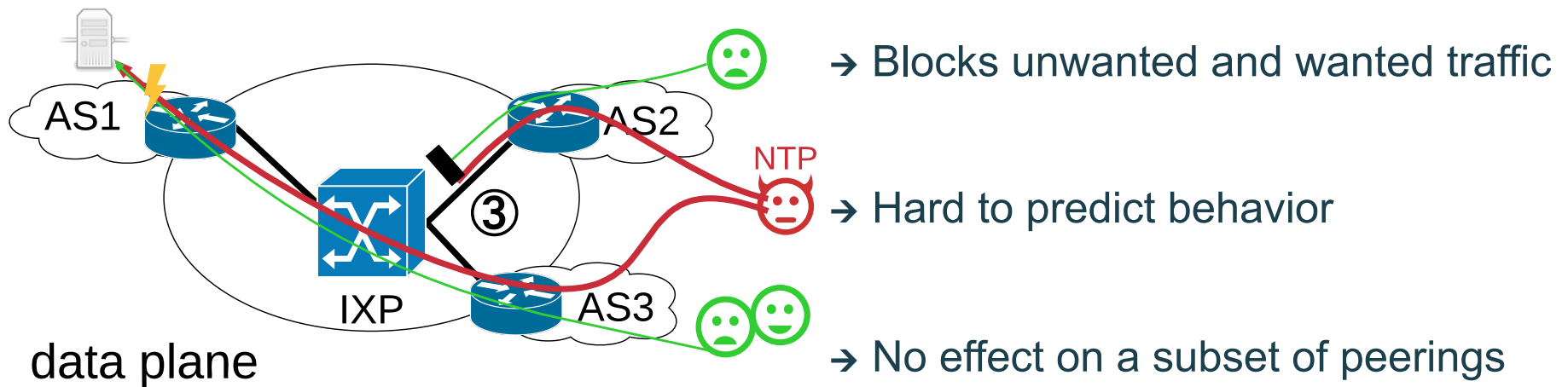
Blackholing at IXPs



Blackholing at IXPs

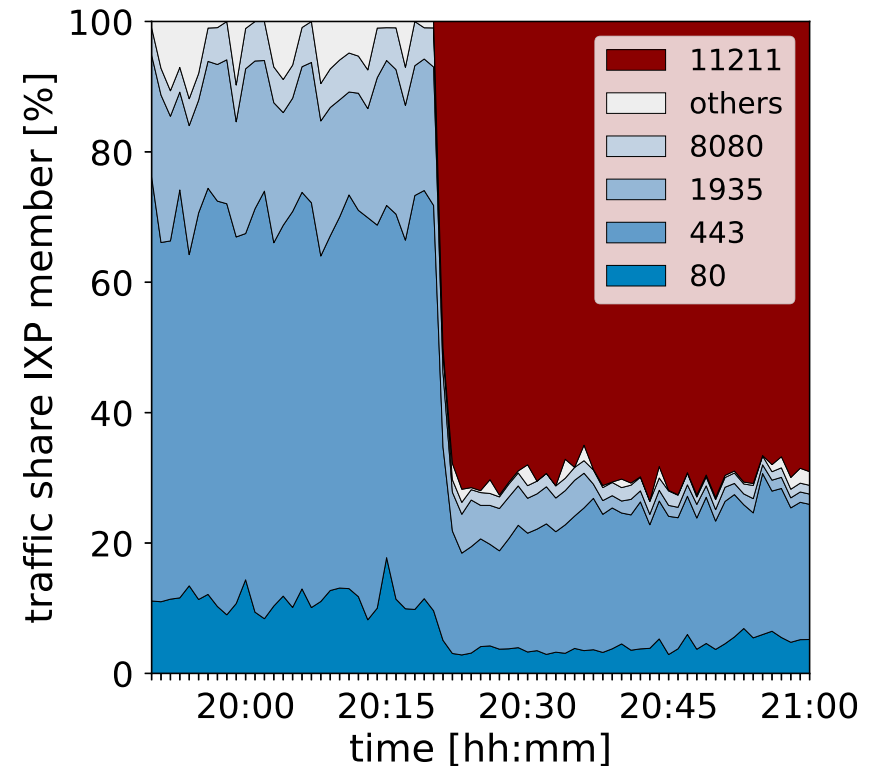


Blackholing – Limitations



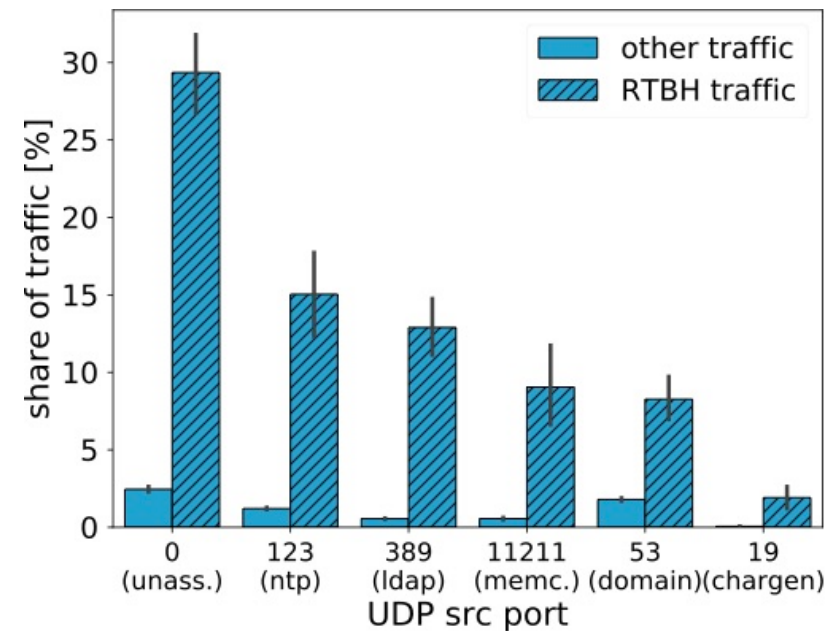
Blackholing – Limitations

- Relative traffic of 40GE IXP port
- Mostly web traffic (80, 443, ...)
- Attack 70% memcached traffic
- Still significant share of web traffic
- **Collateral damage!**



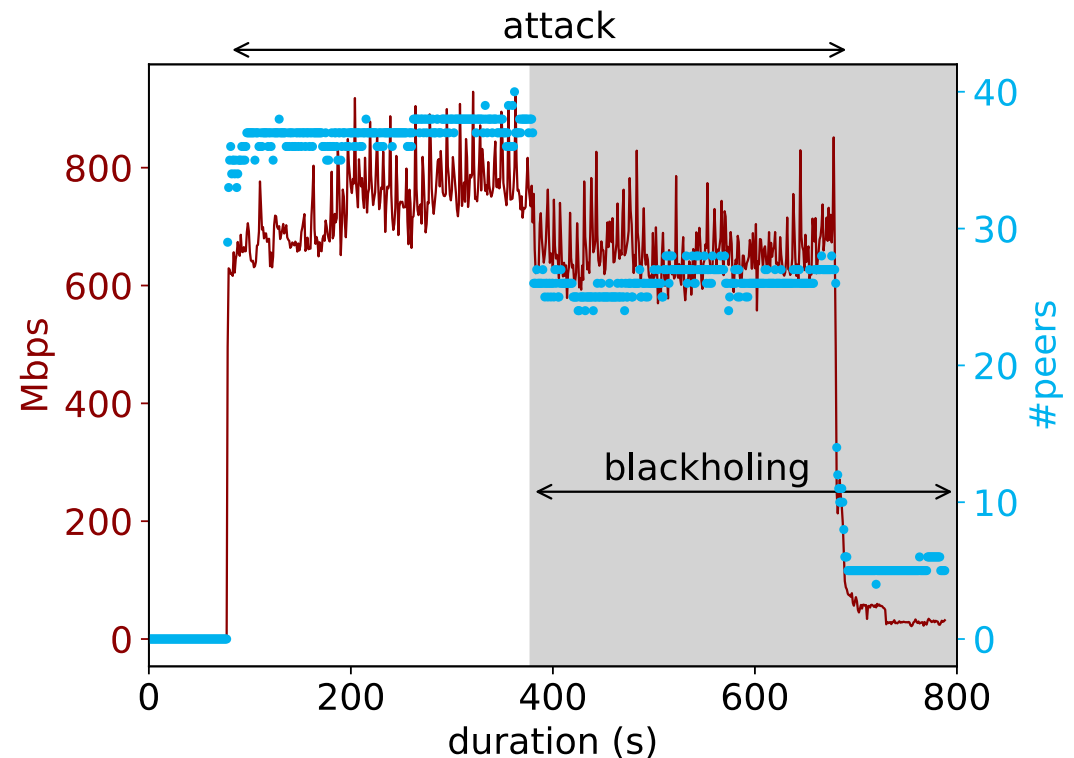
Blackholing – Limitations

- All or nothing approach
 - Prefix granularity
 - Per peer selection at IXPs
- Blackholing traffic:
 - 99.94% UDP
 - Expected L4 ports (NTP, LDAP, ...)
- **More granularity needed!**



Blackholing – Limitations

- How “ineffective“ can it be?
 - NTP DDoS attack
 - AS at IXP via ML peering
 - Attacks for 10 min to /32
- Drop all traffic to /32
- Traffic: 800 to 600 Mbps
- Peers: 38 to 26
- **Signaling too complex!**



Advanced Blackholing Requirements

→ Granularity

- Fine-grained filtering (src/dst header fields)

→ Signaling complexity

- Easy to use, short setup time

→ Cooperation

- Lower levels of cooperation among the involved parties

→ Telemetry

- Feedback on the state of the attack at any time

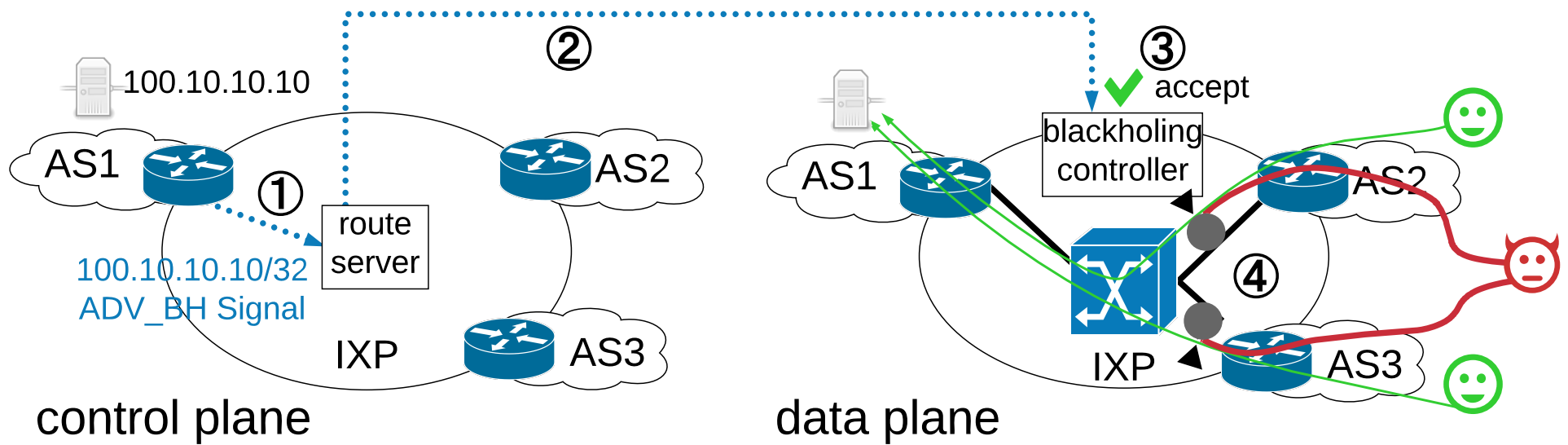
→ Scalability

- Scale in terms of performance, filters, reaction time, config complexity

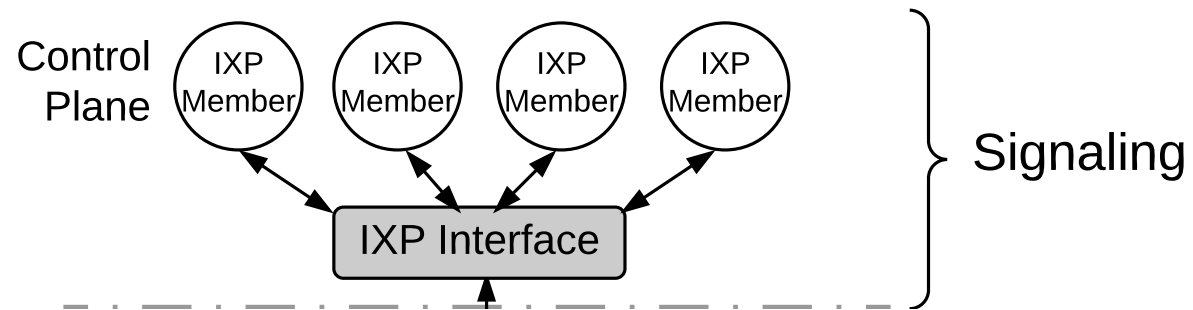
→ Cost

- Meeting all requirements with min. invest (CAPEX & OPEX)

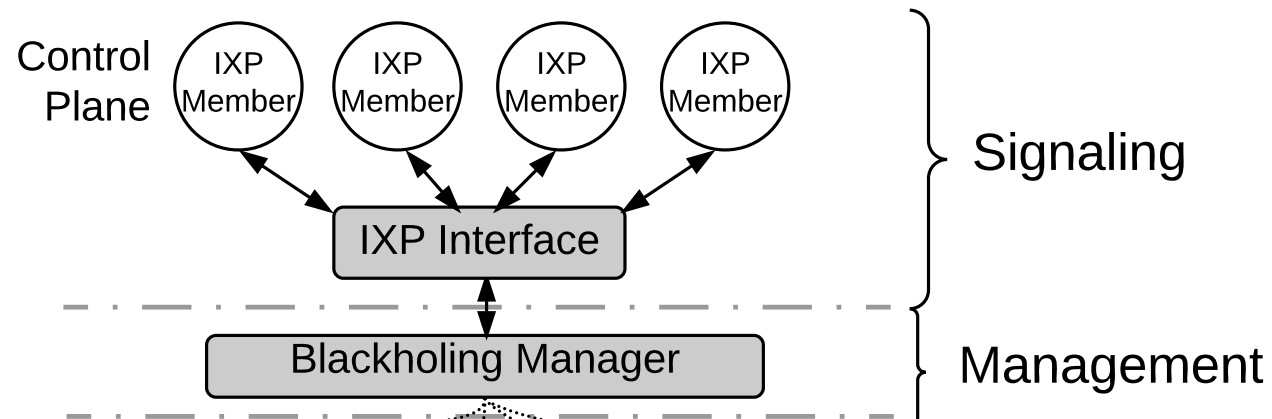
Advanced Blackholing System



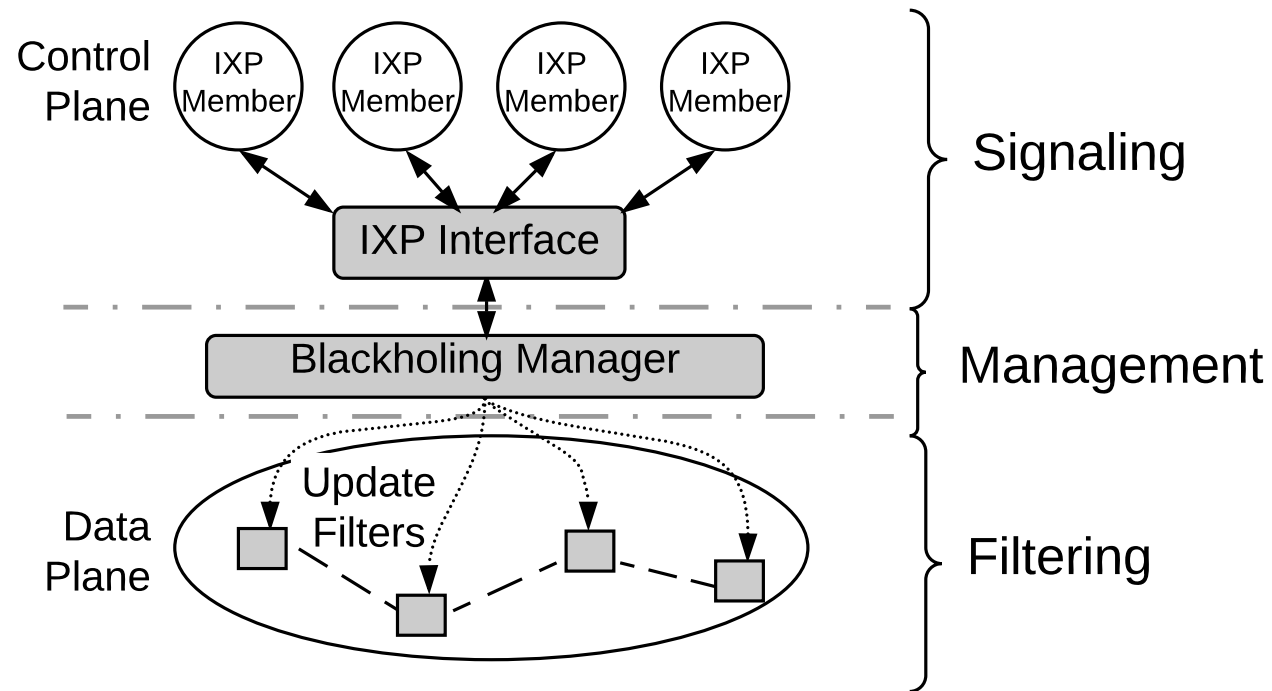
Advanced Blackholing System



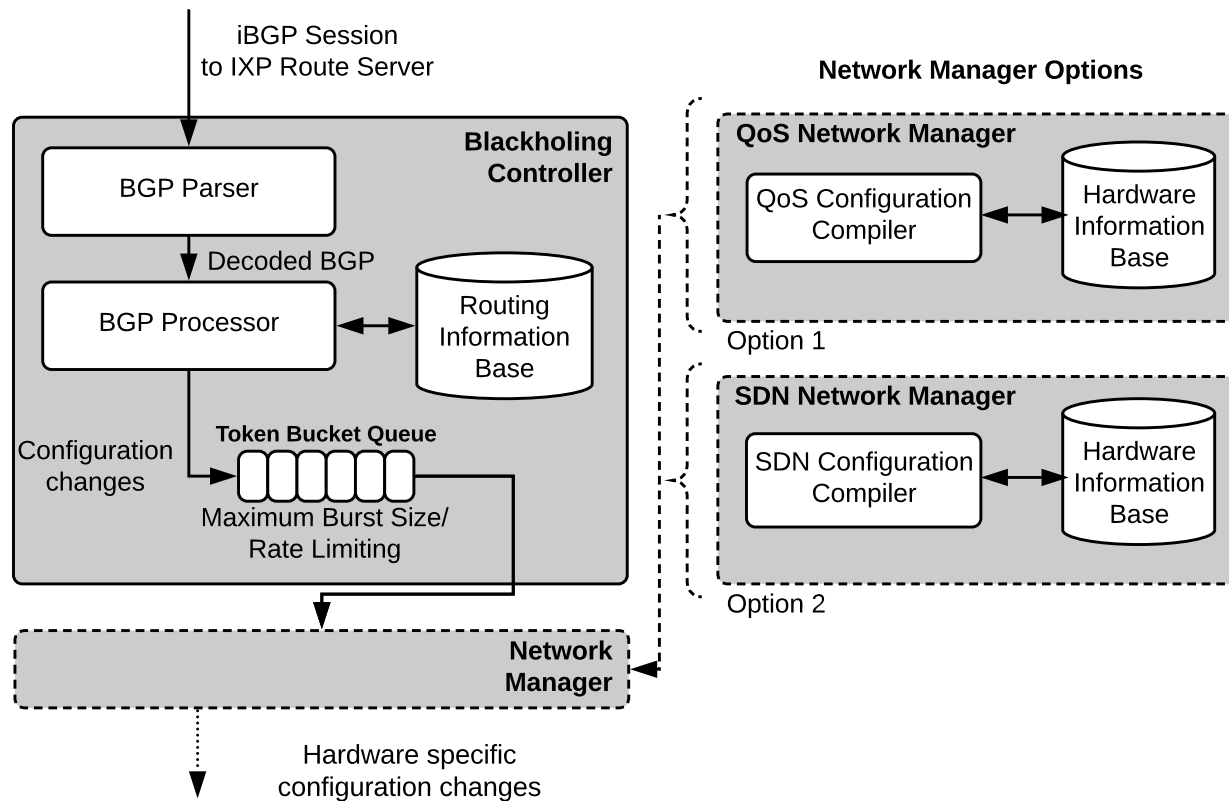
Advanced Blackholing System



Advanced Blackholing System



Advanced Blackholing Signaling (BGP part)



Building Blocks

✓ → Granularity
- UDP, TCP, Ports, ...

✓ → Signaling complexity
- BGP communities or API

✓ → Cooperation
→ - Enforced by IXP

✓ → Telemetry
- Monitoring with statistics

✓ → Scalability
- Line-rate in hardware

✓ → Cost
- Implemented in existing hardware

Implementation Challenges

→ BGP processing

→ Configuration proxy

→ Why not FlowSpec?

Does it Scale?

- Scalability wrt. number of filters & IXP ports (of switches/routers)
 - TCAM to match header fields
 - Measuring system's limits & port's limits (max no. of filters)
 - Results on next slide

- Scalability wrt. configuration update frequency limits (of config proxy)
 - Allows 4.33 filter updates per second
 - 70% of BH updates below 1 second

Stress Test on the IXP's Hardware

MAC filter criteria					
10N	OK	OK	OK	OK	OK
8N	OK	OK	OK	OK	OK
6N	OK	OK	OK	OK	OK
4N	OK	OK	OK	OK	OK
2N	OK	OK	OK	OK	OK
0	OK	OK	OK	OK	OK
	0	N	2N	3N	4N
	L3-L4 filter criteria				

20% of IXP member ASes

MAC filter criteria					
10N	F2	F2	F2	F2	F1
8N	OK	OK	OK	OK	F1
6N	OK	OK	OK	OK	F1
4N	OK	OK	OK	OK	F1
2N	OK	OK	OK	OK	F1
0	OK	OK	OK	OK	F1
	0	N	2N	3N	4N
	L3-L4 filter criteria				

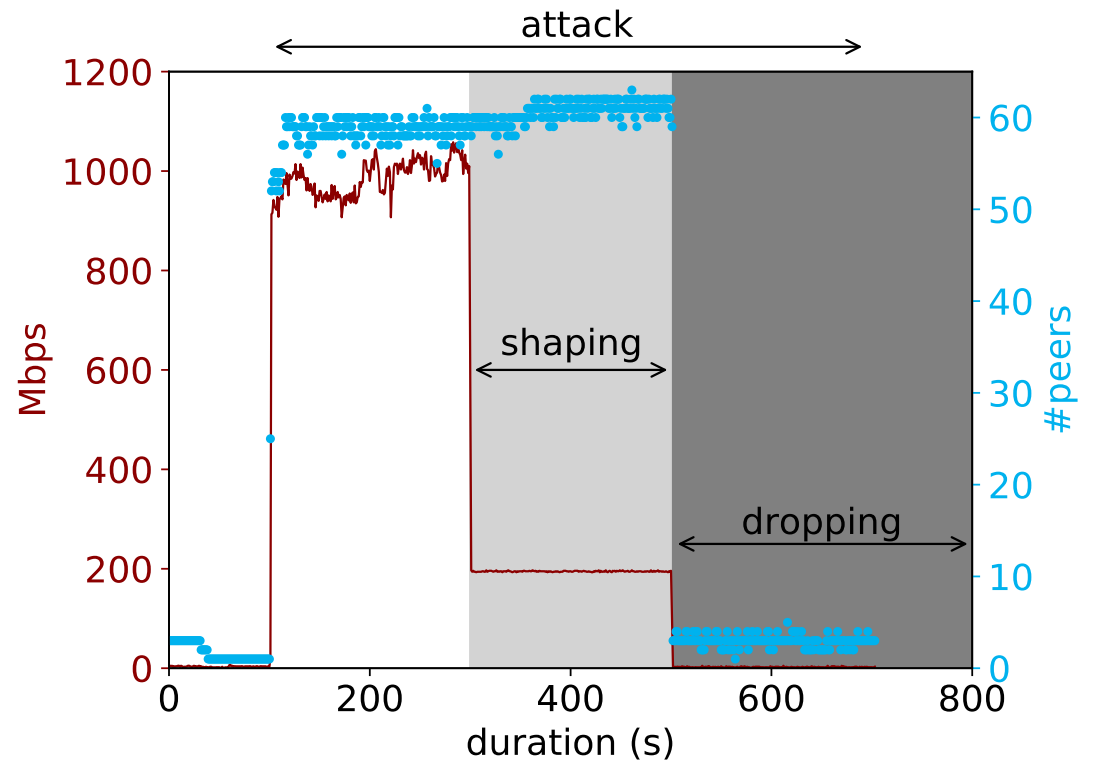
60% of IXP member ASes

MAC filter criteria					
10N	F2	F2	F1	F1	F1
8N	F2	F2	F1	F1	F1
6N	F2	F2	F1	F1	F1
4N	OK	OK	F1	F1	F1
2N	OK	OK	F1	F1	F1
0	OK	OK	F1	F1	F1
	0	N	2N	3N	4N
	L3-L4 filter criteria				

100% of IXP member ASes

Measurement Experiment

- How “effective“ is it
 - NTP DDoS attack
 - AS at IXP via ML peering
 - Attacks for 10 min to /32
- Drop / shape UDP NTP
- Traffic: 1000 to 200 to 0 Mbps
- Peers: 60 to (almost) 0



Summary

- A number of DDoS mitigation solutions exist, but ...
- We identify and measure Blackholing limitations
- We propose Advanced Blackholing, combining the benefits and overcome problems of today's DDoS defense
- We implement a new system with a BGP and API interface
- We evaluated and proved good scales scaling